



cazembé HENRY

I'M A 28 YEARS OLD FREELANCE
ARCHITECT AND FRONT-END DEVELOPPER
BASED IN MARSEILLE, FRANCE

skills

web development

- daily use of html/scss/js and php
- good knowledge of wordpress environment
- experience with react/graphql/typescript
- database querying and editing
- xml/csv data parsing using python scripts
- attention to ux problematics
- accessibility good practice and seo basics
- use of git for team projects

graphic design

- hand-drawing and illustration
- coloring
- websites digital mockups
- 3d modeling and photo editing
- 2d and 3d parametric design
- flat vector drawing (icons, logos, diagrams)
- plan drawing and map making

contact

call / whatsapp / telegram
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e-mail
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portfolio
cazembe.com

spoken and written languages

french - mother tongue
english - fluent
spanish - fluent

technologies I have worked with

languages and frameworks
html / css / scss/sass /
javascript es6+ / php / react
/ graphql / typescript /
python / java / c++

softwares
photoshop / indesign /
illustrator / figma /
adobe xd / blender / autocad
/ rhino / grasshopper /
archicad / lumion

recent projects

imvt.fr - 2023

- UI, graphic design and responsiveness diagnostic
- theme editing (in progress)
-not online yet-

revue.marseille.archi.fr - 2022

- graphic design and site development
WP/Oxygen/CSS/JS/PHP

lostandfind.net - 2022

- graphic design and site development
- WP/Oxygen/CSS/JS/PHP

wecity - weee.city/intro - 2021

- web app development. team work.
- adding multilingual functionality
- switching the code from jsx to tsx
- react/jsx/tsx/graphql

education

technical degree in computer sciences

2010-2012 IUT d'aix-en-provence

oriented object programming
database management
network configuration
shell commands and scripts
web development
+ [math / project management /
accounting / law / communication]

master degree in architecture

2012-2019 école nationale supérieure d'architecture de marseille
+ 10 months exchange at UPV/EHU donostia, spain

architectural design
urban planning & landscape
art & representation & analysis history
of art and architecture structure and materials
geometry and 3d modeling